

Welcome!

Year seven! We're back... for one last feast!

While the world seems to be changing day to day, one thing we know: a good serving of friends, family and fun can satisfy our appetites for connection and joy.

Welcome to our little gathering, we hope you find delight in all that you do during our gaming holiday weekend.

And sadly, like any great meal, after all the food is served, the desert eaten and dishes cleaned, the gathering comes to an end. This will be our last GobbleCon.

But Fall Fun will continue! We're happy to share that KublaCon will be expanding its lineup, creating KublaCon Fall on Veteran's Day weekend, just down the street at the Crowne Plaza. This will be a fun filled event happening at nearly the same time as GobbleCon has these past 7 years.

We hope to see you there next year! And, we really hope you have a GREAT time this year. returning home with full bellies, having feasted on fun, friends and games!

Jajji Khalsa, Executive Produrkey



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COVID SAFETY



Masks are no longer required
For 2023, we encourage masking, but do not require it.

Make choices that help YOU feel safe
Besides your own masking, other choices you might make would be -- "where" to game (open air versus smaller room), with WHOM to play, and in what sort of density.

RESPECT other's choices, and be mindful...
Harrasing those who choose to mask will not be tolerated. Also, it might be obvious, but if you're persistently coughing at a table, you will make others feel uncomfortable and unsafe. Don't make others guess as to your health.

Socially distance to your best ability!
Please don't crowd around your own gaming table, or around a table that has several spectators. PLEASE be considerate of space between you and others.

GMs are the master of their events!
GM's are essentially the bosses of the games they run, and if they feel that their safest choice is to require players to be masked at their tables, then they can do so.

Do not attend if you have symptoms!

If you have any of the typical Covid symptoms including fever or chills, cough, runny nose, etc., do not attend GobbleCon. Consider getting tested for your own safety and for the safety of those around you.

Video Taping/Photography in Progress

The GobbleCon gaming areas may be videotaped or photographed for both archival and commercial purposes. By attending GobbleCon you grant permission for your image or likeness to be used in, but not limited to, promotional videos, print or radio advertising. For questions about this policy, please ask at the hospitality desk.

Game Library

KublaCon's huge library, *anchored in the Cypress room*, lets you choose games from strategy, card, family, party, historical, and more! Big shout out and "Thank you" to the KublaCon team for continuing to let us use the library. We've got games to cover all ages, levels of experience, and degrees of complexity.

Library Hours / Friday 10am-9pm
Saturday 9am-9pm / Sunday 9am-5pm
*Games must be returned by 5pm Sunday
Last check 3pm Sunday.*

Pathfinder Society

Bay Area Organized Play invites you to come and join us for a weekend full of adventure on Golarion and the galaxies beyond. Come and check out Pathfinder and Starfinder Organized play! All are welcome, newcomers and veterans alike, and can provide almost everything you'll need (characters, stories, and new friends to game with).

Join us in the Sequoia room!

Teach your favorite game!

Part of the fun of a game convention is sharing your gaming passion with others. And while we have our huge library to choose games from, not everyone knows how to play them all! So... grab YOUR favorite game, set up on a table and let people know that you'd love to teach them how to play.

Flea Market is back!

Used games, new games, bargaining and bartering... in the **SEQUOIA ROOM SATURDAY at 1pm**. Talks to the front desk if you want a table to sell things, we 'may' have space.

Adventurer's League

Come join us for D&D Fifth Edition at GobbleCon! We are the Adventurers League, the Organized Play program for D&D. New players are very welcome! We will have pre-generated characters for you or you could build your own character. **Come to HQ in the Sequoia room!**

ProtoSpiel

Game Design Showcase: We love games... and we love those who design them! It's a lot of work to take an idea for a game and turn it into a playable (hopefully fun) piece of art! Come and see/ play others' designs, and provide feedback to make their game better. **Ongoing just outside Sequoia Rooms.**

Play to Win Games!

Play in one of our play-to-win games and be entered in a drawing to take that game home on Sunday at 3pm. Participate in the Staff pick teaching of a game, or just check it out from the game library over the weekend. See full rules on page 4.

Un-sanctioned tournaments!

Who doesn't like a prize now and then!? If you're playing a game with 4 or more people, just ask one of our staff members in a blue vest if it can be 'un-sanctioned' We'll offer up a highly sought after Un-prize! Usually... something small like a prior year pin, or even super small like some turkey stickers. In some rare cases... we'll throw in a stuffed turkey toy or even a game!

WHAT TO DO?

The Game Library is the focus of this year's GobbleCon, with over 800 games ready to be played! We also have a few scheduled events, such as the flea market Saturday or ProtoSpiel all weekend. For organized roleplaying, Pathfinder/Starfinder Society and Adventurer's League are in attendance. We're also hosting our Play-To-Win "Staff Picks" list in the game library. Learn a new game, play it, and be entered for a chance to take it home!.

WHERE TO DO THINGS!



Atrium Level



- 1) Open Gaming
- 2) Flea Mkt (Sat. 1pm)
- 3) Registration
- 4) Game Library
- 5) Atrium Bridge
- 6) ProtoSpiel
- 7) Pathfinder Society
- 8) Adventurer's League
- 9) BIG Games
- 10) More Big Games
- 11) GameScope of SF

Some notes about our gaming spaces!

- The Sequoia Room hosts the Pathfinder Society, and Adventurer's League organized roleplaying. And on Saturday, area 2 is reserved for the flea market.
- The Cypress room (4) is not only home to our Library, but hosts our open gaming/pickup games tables.
- The ATRIUM LOBBY IS NOW AN OFFICIAL GAMING SPACE
- Open tables in the atrium lobby, or in the Cabanas near the restaurant bar, can be used for gaming on a space available basis.
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GAMESCAPE RETURNS!

A big Thank you and shout out to **GameScope of San Francisco!** They'll be joining us again with a couple of tables of GREAT GAMES. So not only can you likely play them from our library, you'll also be able to purchase new, fun games right at the convention. They'll even be there on the biggest shopping day of the year to help feed your gaming hunger!





Sophisticuffs!

Free game from James Ernest and Crab Fragment Labs

Pick up your free 10 card starter pack (with rules) at the reg desk and begin playing this fun, free, turkey themed game for GobbleCon 2023.

Sophisticuffs GobbleCon Edition serves up your Turkeys against others... winner collects beaten turkeys!



Learn to play Staff Picks and Play to Win!

The organizers of GobbleCon are passionate gamers! And We love learning about, testing, playing and teaching the newest/greatest games!

- Some of our staff members have created their personal “Staff Pick”! These will be games that are in the library, ready to play and will also include a scheduled time for learning the game, taught by the staff member who picked it! Sign up sheets near Registration, meet up in the library.

After you’ve played the game, your name will be added to the list of those who’ve played.

On SUNDAY AT 3PM, there will be a drawing for each of the games below, selecting from the names of people who have played each game.

YOU MUST BE PRESENT TO WIN and you can **ONLY WIN ONE GAME**.

Like a Secret Santa Game, if you win a 2nd game, you can choose which of your ‘wins’ you keep. The ‘returned’ game then gets returned to the ‘pool’ and a new winner will be drawn. You can NOT pick a game that you have already returned to the pool.

Friday

<i>Spots</i> - Amanda Shanks	11:00am
<i>Lunar Rush</i> - Rennie Saunders	1:00pm
<i>Thunder Road: Vendetta</i> - Japji Khalsa	4:00pm
<i>Horizons of Spirit Island</i> - Lisa Nelson	7:00pm

Saturday

<i>Windward</i> - David Evans	11:00am
<i>Walt Disney Animated</i> - David Gabriel	12:00pm
<i>Meadow</i> - Donna Livingston-Fitch	2:30pm
<i>Cascadia</i> - Jay Fitch	4:30pm
<i>Shipwreck Arcana</i> - Amrit Khalsa	7:00pm