

Welcome!

Year six! We're back!

While the world seems to be changing day to day, one thing we know: a good serving of friends, family and fun can satisfy our appetites for connection and joy.

Welcome to our little gathering, we hope you find delight in all that you do during our gaming holiday weekend.

Of course, the safety of our guests is one of our highest goals to ensure that fun abounds. To that end, our Covid safety rules (below) are in place to help us BE safe and FEEL safe.

We've modified our event just a bit to take into account the challenges of the last couple years. Finally, we have secured the open air Atrium area for gaming.

Our goal for 2022 is FUN and family. We want to thank you for joining us... and celebrating the joys that come from like minded people gathering together to share stories, laugh, teach and play.

We really hope you have a GREAT time!

Japji Khalsa, Executive Produrkey



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The GobbleCon Team

Japji Khalsa
Executive Produrkey

David Gabriel
Producer / Dir. of Events

Amrit Evans
Associate Producer

Donna Livingston-Fitch
Registration Assist

Jay Fitch
Key grip and general good guy

Lisa Gochbauer
Nelson

Meghan Khalsa
Director of Awesome

Wendy-Anne &
John Francis

Pathfinder/Starfinder

Eleanor Jenner
Pathfinder/Starfinder.

Marco Ginsburg
D&D Adventurers League.

Amanda Shanks
Game Library Coordinator

David Evans
Game Library

Rennie Saunders
Big Games Dude

COVID SAFETY



The Atrium is "mask optional"

You may choose NOT to wear a mask in this area, but we encourage you to make the choice you are most comfortable with. We also ask that you refrain from criticizing or passing judgement on people's personal masking choices.

Masks must be worn in all other gaming areas...

Including at the game tables.
They MUST be worn such that they cover both your mouth and your nose.

No eating AT masked tables...

If you need to snack, step away from the game table and at least 6 feet away from other people. There are also hotel dining areas where eating unmasked is ok.

It is ok to drink at the tables...

Drink liquids in such a way as to be masked as much as possible.
Please consider using a straw.

Socially distance to your best ability!

Please don't crowd around your own gaming table, or around a table that has several spectators.
PLEASE be considerate of space between you and others.

Do not attend if you have symptoms!

If you have any of the typical Covid symptoms including fever or chills, cough, runny nose, etc., do not attend GobbleCon. Consider getting tested for your own safety and for the safety of those around you.

Video Taping/Photography in Progress

The GobbleCon gaming areas may be videotaped or photographed for both archival and commercial purposes. By attending GobbleCon you grant permission for your image or likeness to be used in, but not limited to, promotional videos, print or radio advertising.

For questions about this policy, please ask at the hospitality desk.

Game Library

KublaCon's huge library, *anchored in the Cypress room*, lets you choose games from strategy, card, family, party, historical, and more! Big shout out and "Thank you" to the KublaCon team for continuing to let us use the library. We've got games to cover all ages, levels of experience, and degrees of complexity.

Library Hours / Friday 10am-9pm
Saturday 9am-9pm / Sunday 9am-5pm
Games must be returned by 5pm Sunday
Last check 3pm Sunday.

Pathfinder Society

Bay Area Organized Play invites you to come and join us for a weekend full of adventure on Golarion and the galaxies beyond. Come and check out Pathfinder and Starfinder Organized play! All are welcome, newcomers and veterans alike, and can provide almost everything you'll need (characters, stories, and new friends to game with).

Join us in the Sequoia room!

Teach your favorite game!

Part of the fun of a game convention is sharing your gaming passion with others. And while we have our huge library to choose games from, not everyone knows how to play them all! So... grab YOUR favorite game, set up on a table and let people know that you'd love to teach them how to play.

Flea Market is back!

Used games, new games, bargaining and bartering... in the **SEQUOIA ROOM SATURDAY at 1pm**. Talks to the front desk if you want a table to sell things, we 'may' have space.

Adventurer's League

Come join us for D&D Fifth Edition at GobbleCon! We are the Adventurers League, the Organized Play program for D&D. New players are very welcome! We will have pre-generated characters for you or you could build your own character. **Come to HQ in the Sequoia room!**

ProtoSpiel

Game Design Showcase: We love games... and we love those who design them! It's a lot of work to take an idea for a game and turn it into a playable (hopefully fun) piece of art! Come and see/ play others' designs, and provide feedback to make their game better. **Ongoing just outside Sequoia Rooms.**

Play to Win Games!

Play in one of our 10 play-to-win games and be entered in a drawing to take that game home on Sunday at 3pm. Participate in the Staff pick teaching of a game, or just check it out from the game library over the weekend. See full rules on page 4.

HeroScape in the Afternoon

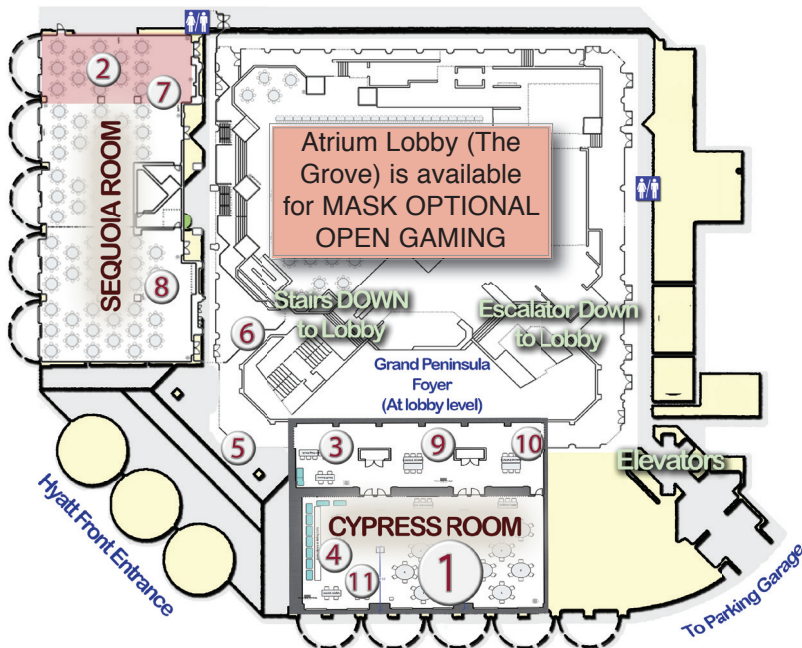
HeroScape is an easy to learn miniatures combat system played on maps built from modular terrain. Each player creates an army from the available pool of miniatures, the players can build a pre-designed map or create their own, then place your miniatures and begin battle. This event will have several pre-built maps and several pre-built armies you can choose from. The GM will be available for teaching and to answer any questions you may have. **SATURDAY 3pm for 2-3 hours**

WHAT TO DO?

The Game Library is the focus of this year's GobbleCon, with over 800 games ready to be played! We also have a few scheduled events, such as the flea market Saturday or ProtoSpiel all weekend. For organized roleplaying, Pathfinder/ Starfinder Society and Adventurer's League are in attendance. We're also hosting our Play-To-Win "Staff Picks" list in the game library. Learn a new game, play it, and be entered for a chance to take it home!

WHERE TO DO THINGS!

Atrium Level



- 1) Open Gaming
- 2) Flea Mkt (Sat. 1pm)
- 3) Registration
- 4) Game Library
- 5) Atrium Bridge
- 6) ProtoSpiel
- 7) Pathfinder Society
- 8) Adventurer's League
- 9) BIG Games
- 10) More Big Games
- 11) GameScape of SF

Some notes about our gaming spaces!

- The Sequoia Room hosts the Pathfinder Society, and Adventurer's League organized roleplaying. And on Saturday, area 2 is reserved for the flea market.
- The Cypress room (4) is not only home to our Library, but hosts our open gaming/pickup games tables.
- The ATRIUM LOBBY IS NOW AN OFFICIAL GAMING SPACE and it's MASK OPTIONAL!
Open tables in the atrium lobby, or in the Cabanas near the restaurant bar, can be used for gaming on a space available basis.
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OUR FIRST EVER DEALER TABLE!

A big Thank you and shout out to **GameScape of San Francisco!** They'll be joining us with a couple of tables of GREAT GAMES. So not only can you likely play them from our library, you'll also be able to purchase new, fun games right at the convention. They'll even be there on the biggest shopping day of the year to help feed your gaming hunger!



Un-Sanctioned tournaments! Un-Prizes



GobbleCon's Casual pickup game 'theme' mostly steers clear of large organized events with mega winners and HUGE prizes. But who doesn't like a prize now and then!? If you're playing a game with 4 or more people, just ask one of our staff members in a blue vest if it can be 'un-sanctioned' We'll offer up a highly sought after Un-prize! Usually.. something small like a prior year pin, or even super small like some turkey stickers. In some rare cases... we'll throw in a game as the prize!

Learn to play Staff Picks and Play to Win!

The organizers of GobbleCon are passionate gamers! And We love learning about, testing, playing and teaching the newest/greatest games!



- Some of our staff members have created their personal "Staff Pick"! These will be games that are in the library, ready to play and will also include a scheduled time for learning the game, taught by the staff member who picked it! Sign up sheets near Registration, meet up in the library.

After you've played the game, your name will be added to the list of those who've played.

On SUNDAY AT 3PM, there will be a drawing for each of the games below, selecting from the names of people who have played each game.

YOU MUST BE PRESENT TO WIN and you can ONLY WIN ONE GAME.

Like a Secret Santa Game, if you win a 2nd game, you can choose which of your 'wins' you keep. The 'returned' game then gets returned to the 'pool' and a new winner will be drawn. You can NOT pick a game that you have already returned to the pool.

Friday

<i>Skull</i> - Amanda Shanks	11:00am
<i>Dune: Imperium</i> - Rennie Saunders	1:00pm
<i>Quacks of Quedlinburg</i> -Lisa Nelson	4:00pm
<i>Flamecraft</i> - David Gabriel	7:00pm

Saturday

<i>Libertalia: Winds of Galecrest</i> - Japji Khalsa	11:00am
<i>The Haunted Mansion</i> - Call of the Spirits - Donna Livingston-Fitch	3:00pm
<i>Moonshine Empire</i> - Jay Fitch	5:00pm
<i>Just One</i> - Amrit Khalsa	7:00pm